

MONDAY NIGHT OPEN EVENT, 2011-12

This league is available to any combination of 4 members. Mixed teams do not have to follow the normal mixed configuration. The convenor of the event will seed returning and new teams into divisions at the start of the year. Returning teams will be seeded using the previous year's point totals. New teams will be seeded at the convenor's discretion. To be considered a returning team, a team needs to have, from the previous year, the skip and one other player, or the 3 other players minus the skip. Any other combination will be considered a "new" team to this league.

League Format:

- The format consists of 42 teams divided into 7 divisions of 6 teams each. This year, rather than 3 rounds plus an abbreviated playoff round, there will be four 6-night rounds. We have only 24 nights to work with so there will be no "fun night" this year. All games will be regular league games. Draw times will rotate through the 5:00, 7:00, and 9:00 time slots (watch for your byes).
- Each round will be a full round robin in which every team will play each of the other teams within their division and accumulate points from wins or losses (See point system below). At the end of each round, all teams will be reorganized and seeded based on their accumulated point totals. **Each team will carry forward only half of its accumulated points into the next round.**
- Each night, one complete division will get a bye except for the last night of each round when two divisions will get a bye. With every team getting one bye, there will be no points given for a bye. Defaulting teams will continue to get zero points.
- For the 5:00 and 7:00 draws, ties will be broken by a single draw to the button thrown by any one team member, with sweeping. **Ties in the 9:00 draw will be broken by the teams involved playing a full extra end.**
- The point system will be as follows:

Division	Win	Loss	Division	Win	Loss
A	20	10	E	12	6
B	18	9	F	10	5
C	16	8	G	8	4
D	14	7			

If teams are tied in total points at the end of a round, the following system will be used to break ties:

1. Win/Loss record against each other.
2. Record of total accumulated points to date.
3. If teams from different divisions are tied, the higher division team will be considered to be ahead of the other.

Late Start/Finish:

- The penalty for a late start will be as follows: After 10 minutes, the non-offending team will count one for the first end and have the hammer to start the second. This repeats at the 20 minute mark. After 25 minutes, the game is forfeited by the offending team.
- **For the 5 and 7 o'clock draws, no end should be started with less than ten minutes left before the next draw is to begin. Use the digital clock as the guide. This time restriction is not needed for the 9:00 draw. Just finish out the game.**

Substitution:

- Any team must have at least three players to field a team. Two players on a team must be original team members. In this "open" league, any eligible club member may be used as a spare. **The spare must play in the position of the player being replaced or lower, not higher.**
- Limited members are allowed to spare a maximum of **5 times**.

Ice Maintenance – Sweeping (Mopping) the Ice:

- Sweeping, pebbling and then nipping the ice before each game is time consuming and the ice crew could use help with the sweeping as they rush to prepare the ice between draws. To this end, one member of the **losing team** is asked to sweep their ice following their game (not necessary after the 9:00 draw).

Playoffs and Prize Night:

- Traditionally, there has been a combined prize night for the Monday and Wednesday evening leagues, where prizes are awarded based on overall or playoff results. Further details about Prize night will be available later in the season.
- Wednesday night may have formal playoffs but for Monday nights, round 4 results will determine who gets prizes.

Curling Dates for this Season: (always subject to change due to unforeseen circumstances)

First Round:	Sept 26, Oct 3, 17, 24, 31, Nov 7
Second Round:	Nov 14, 28, Dec 5, 12, 19, Jan 2
Third Round:	Jan 9, 16, 23, 30, Feb 6, 13
Fourth Round:	Feb 27, Mar 5, 12, 19, 26, Apr 2

Note: No curling on: Oct 10 (Thanksgiving), Nov 21 (Home Hardware Bonspiel), Dec 26 (Christmas), Feb 20 (Family Day)

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